

Super Dungeon Consul Mode v0.01

This is an alternate rule set for Super Dungeon Arcade, with the intent to allow a Consul player play against Arcadified Heroes.

Tenants:

Arcadified Heroes

Any Heroes invading the dungeon needs an "Arcadified" version of the card. The simplest solution is to use the Arcade MiniBoss versions for the "Dark Heroes":

Bashful Boris
Captain R
Chaos Kitty
Oni
Deranged Alchemist
Herald of Vulcanis
Jack Scarecrow
Kaelly the Nether Strider
Ser Snapjaw
Succubus Vandella
Trent

Thems the Rules

Use whatever Arcade Mode ruleset you want: it should be relatively the same experience, but in reverse.

Triggered

The Heroes can use there Explore version Potion ability on an appropriate trigger, but this needs to be decided before the game and used in a consistent manner. When creating a custom card for this, the format should be "TRIGGER(When X): Y".

Selection

Feel free to share the Monsters amongst multiple players or just enjoy playing on your own.

Everything Else

Everything else should be the same as the version you would normally play in.

Have fun defeating the Heroes in the name of the Dark Consul!.