

Conspiratorium Rule Set

Table of Contents

| 3. | End Condition | 3 |
|----|---------------|---|
| 2. | Play | 3 |
| 1. | Setup | 3 |

HTKB: Simple Games Suite: Conspiratorium Rule Set

Setup

Layout the board.

Split a token set of 100 tokens for each player affiliation playing equally amongst each player.

| Players | Total Tokens | Short Game | Medium Game | Long Game |
|---------|--------------|------------|-------------|-----------|
| 2 | 96 | 12 | 24 | 48 |
| 3 | 90 | 7 | 15 | 30 |
| 4 | 100 | 6 | 12 | 25 |
| 5 | 100 | 5 | 10 | 20 |
| 6 | 90 | 3 | 7 | 15 |
| 7 | 91 | 3 | 6 | 13 |
| 8 | 96 | 3 | 6 | 12 |

Play

Each turn, a player may do one of the following actions:

Recon: Look at a token affiliation. Look at the face of a token without showing

the other players

Turn Asset: Change the affiliation of a token. Swap any token on the board

(without looking at the face beforehand) with another token from the

player set.

Move Asset: Move a token to an adjacent space on the board.

Assasinate: Have a token on the board target an adjacent token on the board;

remove the targeted token from the board.

End Conditions

One token is left on the board.

The player matching the affiliation of the last remaining token on the board wins.